

**AAptitude - LitePaper**

**Explore Innovation**

## **INTRODUCTION**

It is clear that Cryptocurrencies are here to stay; and as the amount of transactions that occur in the Cryptosphere increase, so does the amount of scammers looking to take advantage of the unregulated nature of cryptocurrencies to make some quick money. There is room for improvement, and the struggle to build a safe, sustainable, and honest ecosystem in which a cryptocurrency can thrive is nothing short of a monumental challenge. AAptitude is working to develop a rich ecosystem with an aim to build upon the excitement of many existing cryptocurrency projects, while developing systems and projects to further increase the safety and security of those who wish to use cryptocurrency more freely in everyday life.

## **PROJECT DESCRIPTION**

AAptitude is a deflationary token on the Binance Smart Chain network with plans to work toward increasing safety and security within the cryptocurrency space. However, project longevity is

also reliant on a level of community excitement and engagement. Therefore, AAptitude will initially be developing down two separate pathways, with the implementation of a near completed (final stages of beta testing) Metaverse into the AAptitude ecosystem, and also the deployment of a Escrow Marketplace to facilitate secure purchases of goods and services using Cryptocurrency.

These two Primary Projects are in the final stages of development, and will be systematically released in stages as the projects develop further. These projects will contribute to the deflation of the AAptitude token through Buyback and Burn functions, meaning that the floor price of AAptitude will continue to increase regardless of market fluctuations and trading volume of the AAptitude token.

Future developments will aim to include new and exciting ways to interact with the AAptitude token, working to add value and meaning to holding \$AAPT for the long term. Our goal is not just to provide a platform to trade \$AAPT for quick gains, but rather to build an ecosystem focused on utility, and the mainstream uptake of cryptocurrency.

## AAPTENOMICS

AAptitude (\$AAPT) boasts incredibly powerful and well thought out tokenomics. The token is utilising a reflections model, as the tokenomics create a “neater” looking chart, maintaining a higher level of buy pressure. By implementing an automated Buyback feature, the AAptitude chart will be geared toward increasing the overall buy pressure, and maximising the prospects for the long term vision of the AAptitude ecosystem. A breakdown of the \$AAPT tokenomics is as follows:

**\$AAPT Total Supply:** 10,000,000,000 (10 Billion).

**Buy/Sell Tax:** 10%

- 5% in reflections in \$AAPT
- 3% will go to the marketing and development wallet
- 1% added back into the locked Liquidity Pool
- 1% will contribute to a Buyback and Burn function

**Special features:**

- **Anti-Dump:** A maximum of 10,000,000 (10 Million) \$AAPT can be sold in a single transaction.
- **\$AAPT reflections:** Earn \$AAPT just by holding! A portion of taxes are distributed to all holders.
- **Auto-Buyback:** The accrued taxes for Buyback & Burn will be triggered to automatically occur following a sell, reducing negative price movement, and maintaining a more consistent buy pressure. This means buying a portion of the \$AAPT tokens, and then

sending them to a “dead” address, essentially reducing the overall supply, and increasing the value of the remaining tokens in rotation.

- **Dynamic LP tax:** If the liquidity is higher than 25% of the overall Market Cap, this tax will be redirected into the Buyback & Burn Wallet. This will help support a healthy level of volatility, and accelerate the deflation of the total \$AAPT in circulation.

## MARKETING & DEVELOPMENT

AAptitude will have an in depth plan for the use of Development and Marketing funds. There will be an ongoing emphasis on project development, with a significant portion of this being completed at launch. AAptitude will not be focussing it's marketing through the use of Cryptocurrency Influencers, but rather through press releases, and promotions of the projects that are developed. There will also be a particular focus on developing collaborations and partnerships with other projects and innovators in order to build our community, and awareness of AAptitude through reputable sources.

### METAVVERSE: Last Gang Standing

Last Gang Standing, in development with Taiflin Games, is a product of one of AAptitudes initial partnerships. Elements of this Metaverse will be intrinsically tied to the AAptitude token, facilitating a Buyback and Burn of the AAptitude token via in-game purchases of skins/ NFT's to increase your ongoing enjoyment and progress in game.

In Last Gang Standing, you will be able to gather up a group of your friends, build a base, add a factory, some turrets, teleporters, doors, foxholes and decorations, and then move on out to dominate.

Last Game Standing will be powered by Steam, and therefore, in game purchases will only be available in fiat, however, a portion of these in game purchases will contribute to a Buyback and Burn of \$AAPT. Furthermore, future developments of the AAptitude marketplace will facilitate the purchase of skins/ NFT's in \$AAPT at a discounted rate, as well as facilitate the sale of skins/ NFT's. Ordinarily, in-game NFT's can only be sold in return for Steam credits, so utilising the AAptitude marketplace will be the only way to sell rare items you have acquired or purchased in-game for exchangeable currency.

The partnership with Taiflin games will mean a higher level of exposure for the AAptitude token as it is finalised and released, including a significant boost in the floor price of AAptitude as its popularity increases. Steam is the most effective space for a game to be noticed, and exists outside of typical cryptocurrency crowds. This will help us bring AAptitude to a more mainstream community, while simultaneously bringing Last Gang Standing to the cryptocurrency community. This relationship will work synergistically, supporting each of these communities to trend and be noticed.

## ESCROW MARKETPLACE

The escrow project is the perfect solution to creating a safer space for consumers in the cryptosphere. The escrow service will serve as a marketplace in order to find, review, and facilitate transactions for a range of projects and services. This will aim to look outside the realm of NFT's, promoters, and designers etc. but also into the broader community for product sales, and real life services. Vendors will be able to set up shop to sell or provide any legal service or product they choose.

Purchases made in the Escrow Marketplace will be limited to selected methods, including:

- AAptitude (AAPT)
- Monero (XMR)
- Binance (BNB)
- Fiat

All transactions that occur via the Escrow service will incur a small fee depending on the type of currency the transaction is occurring in.

AAptitude:

- 1% fee
  - To cover maintenance and upkeep

Monero, Binance, and fiat:

- 2% fee
  - 1% to cover maintenance and upkeep
  - 1% to contribute to a Buyback and Burn of the \$AAPT token

**Escrow Lockers:**

When a consumer identifies a service or product they would like to purchase, they will select "buy" as though completing a swap. This will transfer your funds into an escrow locker until the service has been provided. Transactions completed through the escrow service will NOT incur the transaction tax associated with buying and selling \$AAPT (should you choose to use \$AAPT), however, they will still incur the gas fees associated with any transaction.

The funds will then remain in the locker until both the buyer and seller acknowledge the service or product has been provided, at which time the funds will be released to the vendor.

**Disputes:**

In the event of a dispute, the funds will remain in the escrow locker until a resolution has been found. This resolution will fall into one of three categories:

1. The Vendor has not provided the service or product, in which case the funds will be returned to the customer, and the Vendor will be blacklisted and banned from utilising the escrow project in future.
2. The seller accepts the service or product, but does not confirm the transaction is completed. The buyer will dispute the transaction, and confirms the provision of service or product to AAptitude officials, and the funds will be forwarded to the vendor.
3. The consumer disputes a transaction even though the service or product has been provided. AAptitude officials will be involved to resolve the matter, and ensure the vendor receives their funds.

## **The Marketplace:**

*\*\*The following information is correct, in lines with legal consultation at the time of publishing. It is the responsibility of the reader/ user to monitor marketplace structure, and terms and conditions. This information may be changed at any time, with no notice, to maintain compliance with international law and project viability prior to, and following the project release.\*\**

The escrow service will operate as a marketplace, where vendors will be able to set up a shop, then advertise and sell their goods and services. The aim of the marketplace will be to host a simple space through which buyers and sellers can identify specific services, and assess the quality and reliability of both buyers and sellers.

The time of being scammed, for both *buyers* and *sellers*, has come to an end.

When setting up a shop, Vendors must determine whether they are an Individual seller, or a Business seller.

### Individual seller:

Any seller must be registered as an individual seller if they are unable to evidence registration of a business/ company/ sole trader.

As an individual seller, you will be able to sell digital items (games, gift cards, etc....) of any value, or physical items of up to a value of \$1000.

### Business Sellers:

Business sellers will be required to determine whether they are a sole trader, business, or company, and provide evidence of registration.

As a business seller, vendors will have capacity to sell any legal product:

- Digital items (games, gift cards, etc...) \*with no limitations on price.
- Physical items (electronics, clothing, etc...) \*with no limitations on price.
- Services (promotion of crypto products, graphic design, marketing, etc...) \*with no limitations of price.

Business sellers will also have access to additional functionalities, such as B2B offers.

\*Please note: Depending on traffic, uptake, and maintenance costs of the escrow service, any rates or prices discussed above may be subject to change. AAptitude will ensure to make all reasonable efforts to keep all users of the Escrow Service up to date with any upcoming changes, and will ensure to keep rates reasonable to allow ongoing profitable trading of goods and services.

### **Socials and Additional Information:**

For additional information, or to get involved in the AAptitude community, please see the following links:

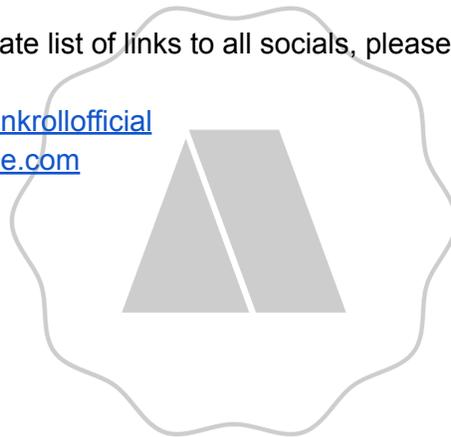
**Website:** <https://aaptitude.com>

**Telegram:** <https://t.me/AAptitudeToken>

For an exhaustive and up to date list of links to all socials, please see the following:

**Discord:** <https://discord.gg/bankrollofficial>

**Linktree:** <https://tree.aaptitude.com>



# AAPTITUDE